

Year 9 Drama and Media Arts

Achievement

Media Arts

By the end of Year 10, students analyse how social and cultural values and alternative points of view are portrayed in media artworks they make, interact with and distribute. They evaluate how genre and media conventions and technical and symbolic elements are manipulated to make representations and meaning. They evaluate how social, institutional and ethical issues influence the making and use of media artworks.

Students produce representations that communicate alternative points of view in media artworks for different community and institutional contexts. They manipulate genre and media conventions and integrate and shape the technical and symbolic elements for specific purposes, meaning and style. They collaboratively apply design, production and distribution processes.

Drama

By the end of Year 10, students analyse the elements of drama, forms and performance styles and evaluate meaning and aesthetic effect in drama they devise, interpret, perform and view. They use their experiences of drama practices from different cultures, places and times to evaluate drama from different viewpoints.

Students develop and sustain different roles and characters for given circumstances and intentions. They perform devised and scripted drama in different forms, styles and performance spaces. They select and use the elements of drama, narrative and structure in directing and acting to engage audiences. They refine performance and expressive skills in voice and movement to convey dramatic action.

Assessment Criteria

An overall level of achievement in this subject is determined by the teacher's on-balance judgment of the evidence presented in students' summative assessment across the following:

- *Making* includes learning about and using knowledge, skills, techniques, processes, materials and technologies to explore arts practices and make artworks that communicate ideas and intentions.
- *Responding* includes exploring, responding to, analysing and interpreting artworks.

Delivery (mode, time requirements, lessons)

This is a one year course which is delivered online via the online learning management system. Students have access to a one hour scheduled lesson and a one hour tutorial each week. Lessons are delivered via the online learning management system and teleconferencing. Students are also expected to undertake independent study to complete tasks and assessment in accordance with the Work Rate Calendar. Course materials can be accessed online.

Student Requirements

Computer, access to internet, printer, scanner, audio/visual software/devices, headset with microphone and video recording equipment such as smartphone, camera with video option or video camera.

Year 9 Drama and Media Arts

Units and Learning Experiences, Summative Assessment, Criteria Assessed, Approximate timing/due date of summative assessment		
Semester 1	Term 1	<p>Drama Unit 1 – Clowning Around! This unit explores physical comedy developing knowledge of comedy terminology, stage conventions and performance skills in the physical comedy form of clowning.</p>
		<p>Summative assessment, criteria assessed:</p> <ul style="list-style-type: none"> • Devise & Present a Comedy Routine - Rehearsed Improvisation (Making) • Written outline & Evaluation of improvised comedy routine (Responding)
Semester 1	Term 2	<p>Drama Unit 2 – Find Your Voice This unit uses the voice as the actor’s tool, exploring vocal techniques and characterisation, Foley sound and sound effects, culminating in a Radio Play performance.</p>
		<p>Summative assessment, criteria assessed:</p> <ul style="list-style-type: none"> • Create your own radio play (Making) • Written script and evaluation of your radio play (Responding)
Semester 2	Term 3 & 4	<p>Media Arts Unit 3 – Music Videos This unit explores the history, purpose and codes and conventions of music videos.</p>
		<p>Summative assessment, criteria assessed:</p> <ul style="list-style-type: none"> • Music video analysis (Responding) • Create your own music video using Premiere Pro (Making)

Disclaimer All of the above information is accurate at the time of development.