Year 9 Art

Achievement

In Year 9, students evaluate how representations communicate artistic intentions in artworks they make and view. They evaluate artworks and displays from different cultures, times and places. Students analyse connections between visual conventions, practices and viewpoints that represent their own and others' ideas. They identify influences of other artists on their own artworks. Students manipulate materials, techniques and processes to develop and refine techniques and processes to represent ideas and subject matter in their artworks.

Assessment Criteria

An overall level of achievement in this subject is determined by the teacher's on-balance judgment of the evidence presented in students' summative assessment across the following:

- Making includes learning about and using knowledge, skills, techniques, processes, materials and technologies to explore arts practices and make artworks that communicate ideas and intentions.
- Responding includes exploring, responding to, analysing and interpreting artworks.

Delivery (mode, time requirements, lessons)

This is an online course delivered via the online learning management system. Students have access to a one hour scheduled lesson and a one hour tutorial each week. Lessons are delivered via the learning management system and teleconferencing. Students are also expected to undertake independent study to complete tasks and assessment in accordance with the Work Rate Calendar. Course materials can be accessed online.

Student Requirements

Computer (with CD/DVD drive), access to internet, printer, scanner, audio/visual software/devices, camera headset with microphone.

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Units and Learning Experiences, Summative Assessment, Criteria Assessed, Approximate timing/due date of summative assessment		
Semester 1	Term 1	Unit 1: Still Life Experiment and develop the skills in how to arrange meaningful objects with different colours and shapes to convey cultural and personal meaning for the basis of a Still Life Painting. Students explore basic Still Life Photography techniques. Drawing based on Still Life Photography to improve your power of observation to develop your style and your ability to express yourself creatively. Painting with variety of tone using acrylic paint to paint your own Still Life Painting based on your photograph. Explore the fauvism technique using pure, brilliant and strong colours.
		 Summative assessment, criteria assessed: Theory – Art Criticism (Making and Responding) Still Life Painting (Making) Art portfolio (Making & Responding)
	Term 2	Unit 2: Contour Drawing and Wire Sculpture Drawing cross sections of everyday objects. Train your eyes to look at the objects with silhouette contour, Contour method, Continuous line and Blind Contour. Use Continuous line to create the wire sculpture.
		 Summative assessment, criteria assessed: Contour Drawing and Wire Sculpture Task and design folio (Making) Artist Criticism- Alexander Calder (Responding)
Semester 2	Term 3	Unit 3: Cubism Cubism is the method and a style of art that shows the artist's possible viewpoint and their perspective. Cubism was invented by Georges Braque and Pablo Picasso in 20 th -century. Compare the two different artists and learn their techniques of cubism painting. You can adopt the techniques and create your own cubism with 21 st century inspiration.
		 Summative assessment, criteria assessed: Cubist collage and artist statement (Making) Cubism Digital Art Portfolio, Venn Diagramm (Responding)
	Term 4	Unit 5: Masks Theory: Mask Making in Primitive Societies. You will be doing some background reading on mask making. We will explore the influences of Aboriginal and Torres Strait Islander People, and those of the Asia region. You will adapt ideas, representations and practices from selected artists and use them to inform your own personal aesthetic.
		 Summative assessment, criteria assessed: Masks and design folio (Making) Mask of imagination Digital Art Portfolio, Mask Artist mentor research (Responding)

Disclaimer All of the above information is accurate at the time of development.